

# Module specification

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Module code	ARD548
Module title	Creative Futures: Making a Living
Level	5
Credit value	20
Faculty	FAST
HECoS Code	100079 – Business Studies
Cost Code	GAFA/GADC/GAAA

# Programmes in which module to be offered

Programme title	Is the module core or option for this
	programme
BA (Hons) Applied Art	Core
BA (Hons) Animation	Core
BA (Hons) Graphic Design	Core
BA (Hons) Illustration	Core
BA (Hons) Comics	Core
BA (Hons) Fine Art	Core
BA (Hons) Photography and Film	Core
BA (Hons) Media Production	Core
BA (Hons) Product Design	Core

# **Pre-requisites**

N/A

# Breakdown of module hours

Learning and teaching hours	30 hrs
Placement tutor support	0 hrs
Supervised learning e.g., practical classes, workshops	0 hrs
Project supervision (level 6 projects and dissertation modules only)	0 hrs
Total active learning and teaching hours	30 hrs
Placement / work-based learning	0 hrs
Guided independent study	170 hrs
Module duration (total hours)	200 hrs

For office use only	
Initial approval date	14/01/2019



For office use only	
With effect from date	14/01/2019
Date and details of	16/05/2022 reapproved as part of revalidation of the UG Design
revision	Suite
Version number	5

### Module aims

To further develop student's awareness of career opportunities and the professional life of someone working in the Creative sector.

- To inform the students of the importance of communication, working relationship and the demands and expectations of the workplace or self-employment.
- To establish business systems related to design, production, and marketing.
- To develop professional standards of practice.

## **Module Learning Outcomes** - at the end of this module, students will be able to:

1	Relate design/aesthetic considerations to market constraints and cost-effective production methods.
2	Apply appropriate costing systems for work produced and present written and visual information in a professional practice file.
3	Record communication with clients and/or agencies, and any other collaborative work through written or audio-visual methods.
4	Demonstrate awareness of current subject specific market and marketing methods through the compilation of a market research file.

#### Assessment

Indicative Assessment Tasks:

This section outlines the type of assessment task the student will be expected to complete as part of the module. More details will be made available in the relevant academic year module handbook.

The module will be assessed through the verbal and visual presentation of all coursework. Assessment criteria will include quality of debate and investigation in market research, innovation, and production quality of finished artwork within market constraints, relevance, quality, and presentation of research file including evidence of costing, personal CV, effectiveness in communication with identified client and/or agencies, and efficiency of time management.

Assessment number	Learning Outcomes to be met	Type of assessment	Weighting (%)
1	1,2,3,4	Coursework	100%



## **Derogations**

N/A

## **Learning and Teaching Strategies**

Students will be introduced to assignments through lectures relating to working in their subject area that will be delivered by specialist staff. There will also be a central programme of teaching where students are introduced to business fundamentals and hear from external industry speakers.

This module will also follow the **ALF** (**Active Learning Framework**) guidelines, which will include alternative methods of assessment and a blended approach to delivery, with some theory and software sessions being delivered online (depending on requirements and student experience).

# **Indicative Syllabus Outline**

This module extends the student's awareness and appreciation of professional practice, an understanding of the employment market and how they might function within it. Students will also be encouraged to undertake professionally led briefs and enter competitions as part of this module and will be looking at career opportunities, entrepreneurship and how they can promote themselves.

Students will be required to keep a professional development file that reviews and evaluates business and professional practice and their further investigations of artists, design practitioners and useful contacts in their chosen area of study. This will include information gathered from visits to art and design festivals, conferences and exhibitions, direct contact with industry and study trips. It will also contain the student's evaluations in the development of personal development planning. Professional development assignments will include industry led briefs or participation in art and design competitions.

# **Indicative Bibliography:**

Please note the essential reads and other indicative reading are subject to annual review and update.

#### **Essential Reads**

Seminega. IM. (2015), The Creative Entrepreneur. London: Octopus Publishing

#### Other indicative reading

Bhandari, H. D. and Melber, J., (2009), Artwork: Everything you need to know (and do) as you pursue your art career. New York: Free Press.

Huff, C. and Morris, C., (2016), *How to Sell Your Art Online: Live a Successful Creative Life On Your Own Terms*. Newyork, NY: HarperCollins Publishers.

Johnson, M., (2016), *Branding: In Five and a Half Steps*. London: Thames and Hudson.

AN <a href="http://www.a-n.co.uk/knowledge\_bank">http://www.a-n.co.uk/knowledge\_bank</a>

Axis <a href="http://www.axisweb.org/">http://www.axisweb.org/</a>



Arts Council http://www.artscouncil.org.uk/

Crafts Council <a href="http://www.craftscouncil.org.uk/">http://www.craftscouncil.org.uk/</a>

The Design Trust <a href="http://www.thedesigntrust.co.uk">http://www.thedesigntrust.co.uk</a>

Anti-Copying in Design http://www.acid.uk.com

## Employability skills - the Glyndŵr Graduate

Each module and programme are designed to cover core Glyndŵr Graduate Attributes with the aim that each Graduate will leave Glyndŵr having achieved key employability skills as part of their study. The following attributes will be covered within this module either through the content or as part of the assessment. The programme is designed to cover all attributes and each module may cover different areas.

#### **Core Attributes**

Engaged
Enterprising
Creative
Ethical

#### **Key Attitudes**

Commitment Curiosity Resilience Confidence Adaptability

#### **Practical Skillsets**

Digital Fluency
Organisation
Leadership and Team working
Critical Thinking
Emotional Intelligence
Communication